



NVIDIA®

CUDA Conference

Walter Mundt-Blum

March 6th, 2008



NVIDIA's Businesses

Multiple Growth Engines



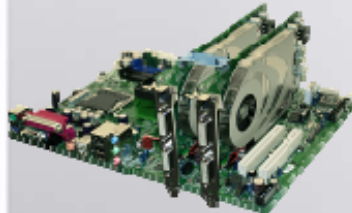
GPU

Graphics Processing Units



MCP

Media and Communications Processors



PESG

Professional Embedded & Solutions Group



Consumer Electronics



Handheld GPU





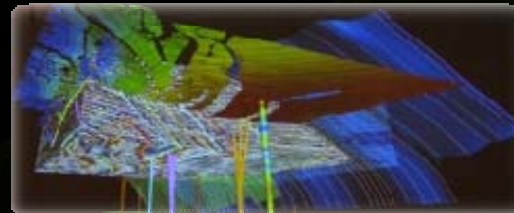
NVIDIA®

Build for Professional

NVIDIA Quadro



- 15,000 person years of professional GPU experience
- 200 engineers dedicated to applications
- 13 Million Quadros shipped
- \$1B invested each year in GPU development – the most advanced processors on earth



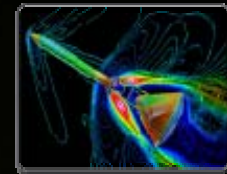
NVIDIA GPU Families



Consumers:
Entertainment



Professionals:
HPC



Professionals:
Design & Creation



NVIDIA Quadro NVS

Professional 2D
Corporate
Server

NVIDIA Quadro FX

Core Technical 3D
WS Applications

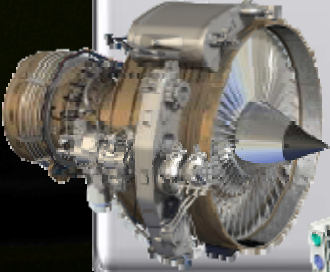

Industry Solutions

Quadro SDI
Quadro G-Sync
Quadro Plex
Middleware

NVIDIA Quadro Delivering the broadest range of Professional Graphics Solutions



PSG
Professional
Solutions
Group



#1 Brand of Professional Graphics Solutions

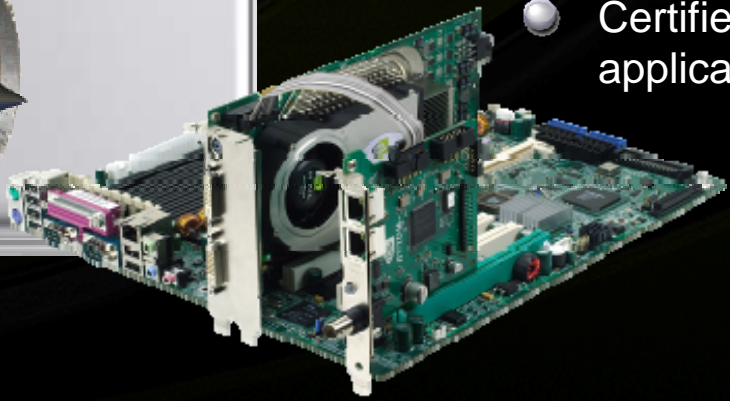
- ~ 80% Market Share units / +80% Revenue

Powering the most advanced solutions in the world

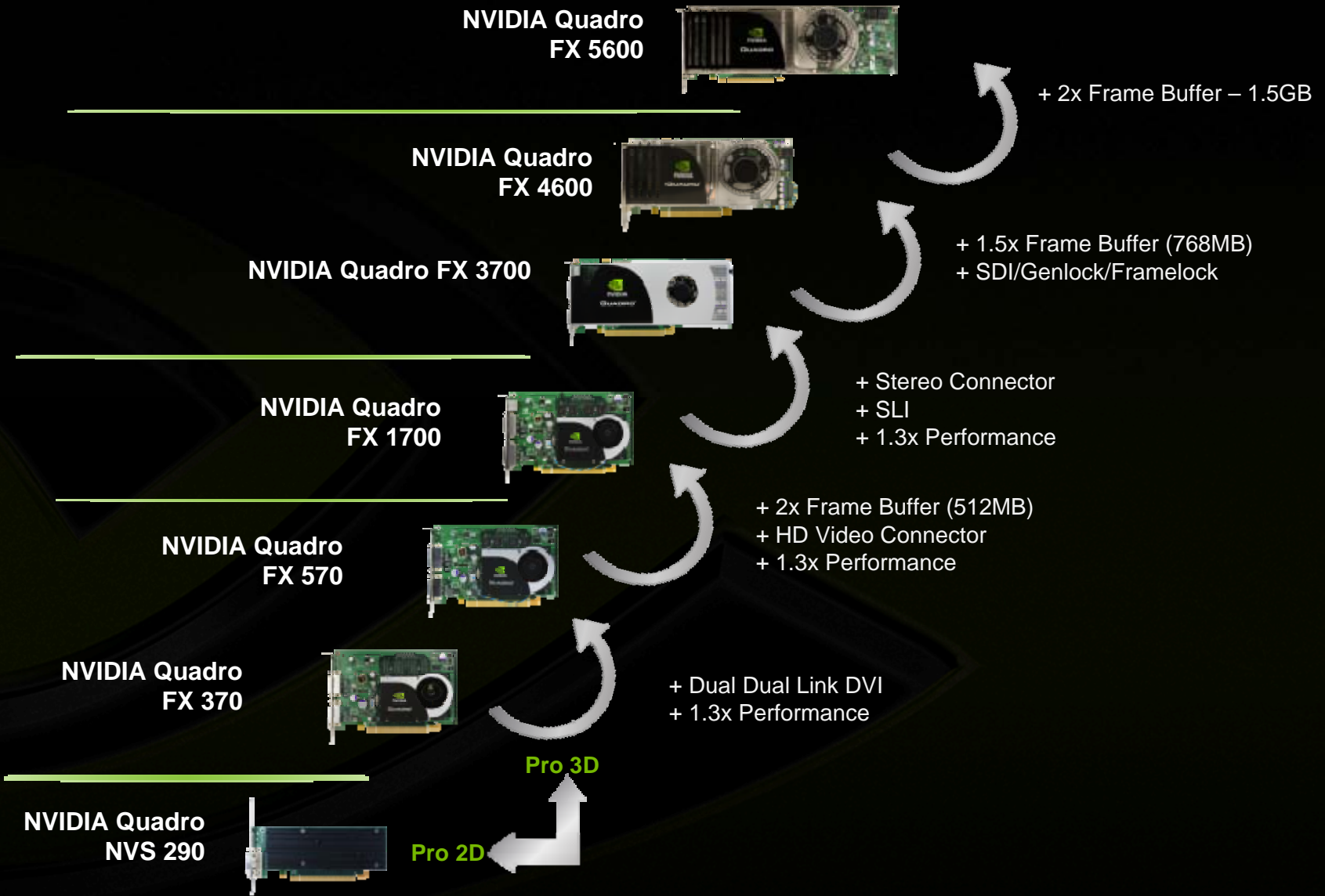
- Visualization Centers – Aerospace and Automotive
- Medical Imaging – Mass General
- Scientific Computing
- Digital Film Production
- HD Broadcast Graphics
- MCAD for Automotive, Aerospace & Oil & Gas

Engineered for performance and quality

- Certified on all leading professional applications



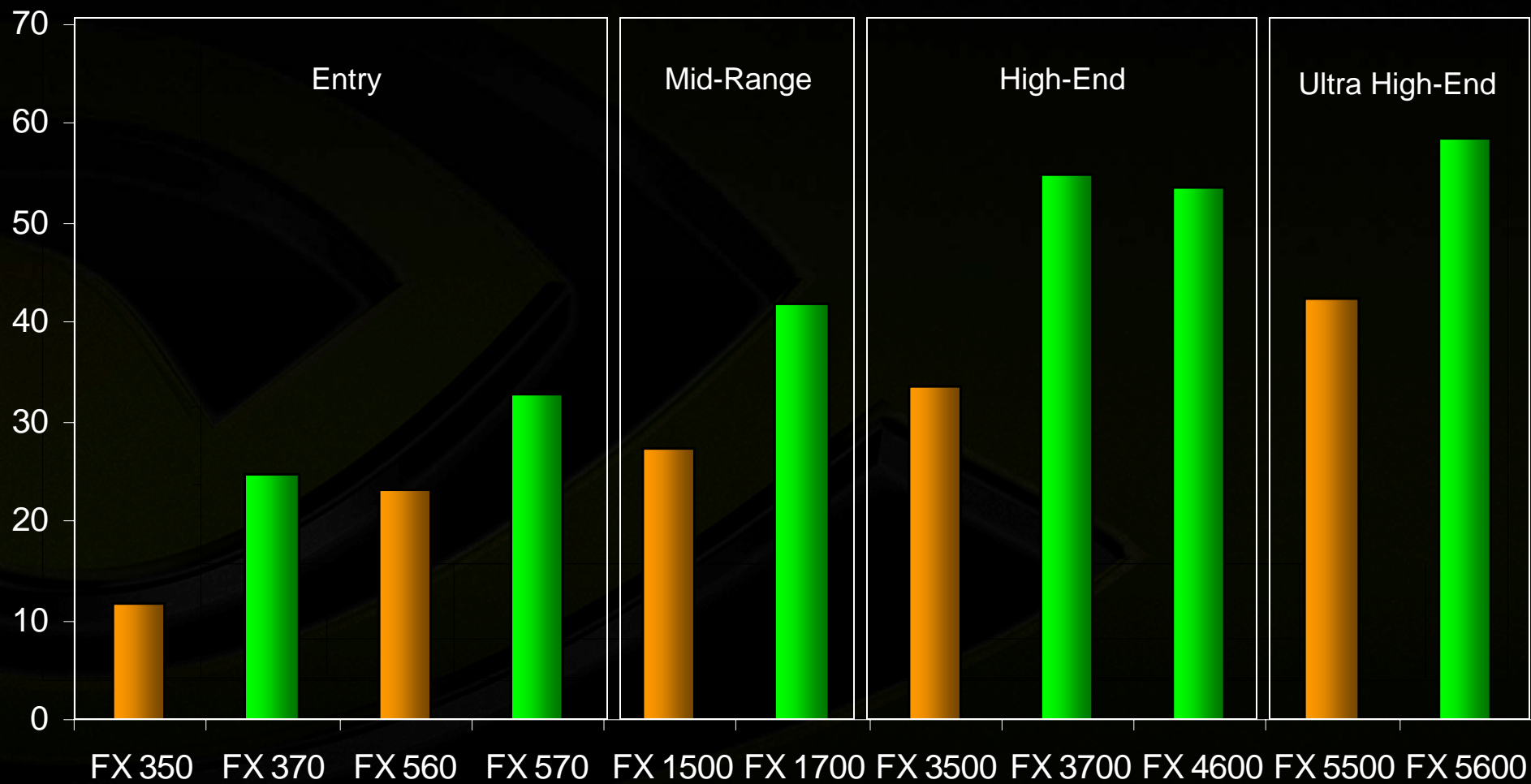
Unified Architecture Quadro Family



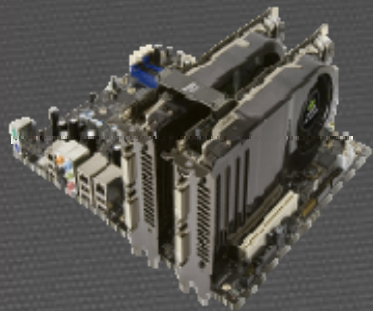
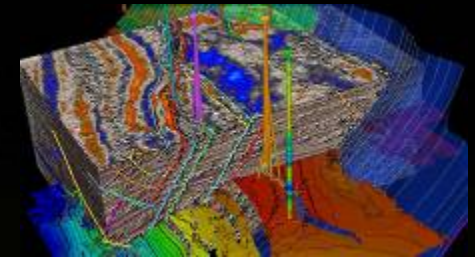
Exceptional Performance



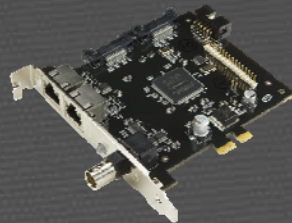
Viewperf 10



Best-of-class Industry Solutions



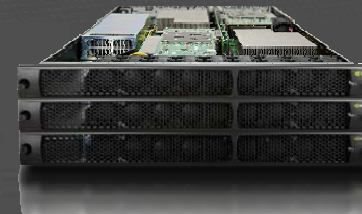
NVIDIA
SLI



NVIDIA
G-Sync II



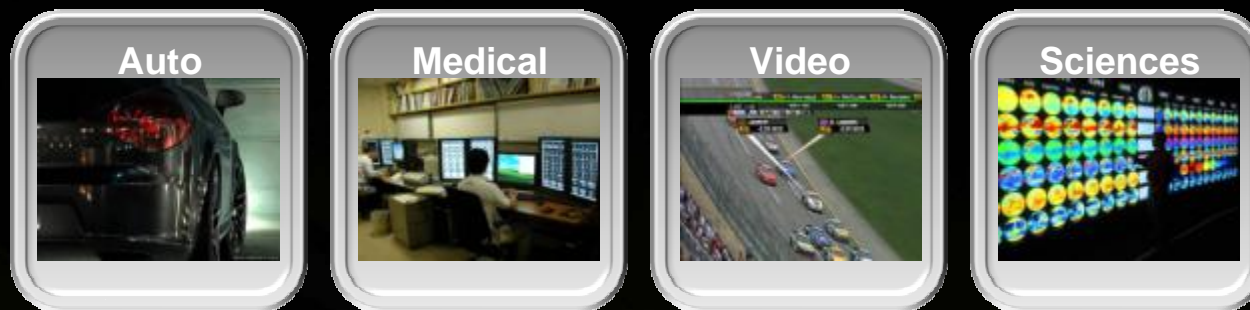
NVIDIA
HD SDI



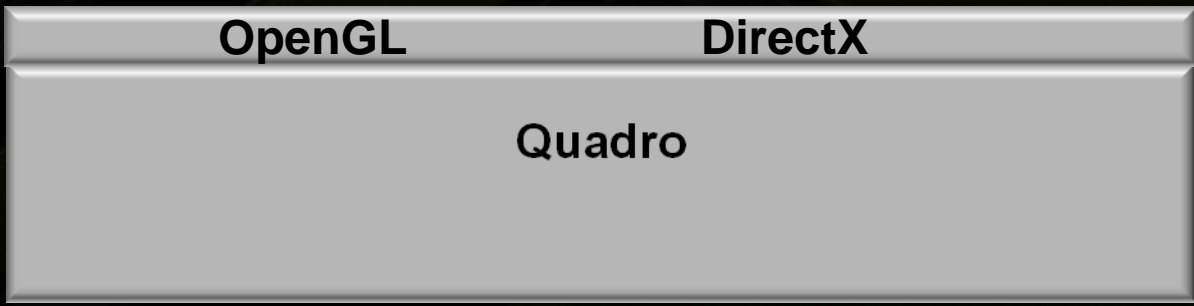
NVIDIA
Quadro Plex VCS



1.0 Quadro Component Sales



ISV Applications



CATIA Features



- **Breakthrough, Realistic Rendering within the CATIA viewport**
- **CgFX Shader Integration**
- **CgFX Shader Creation Tools (Programmers, Artists, and “average” CATIA operators)**
- **Enables accelerated time to market throughout upstream and downstream production development**

NVIDIA Quadro Application Configuration Engine (ACE)



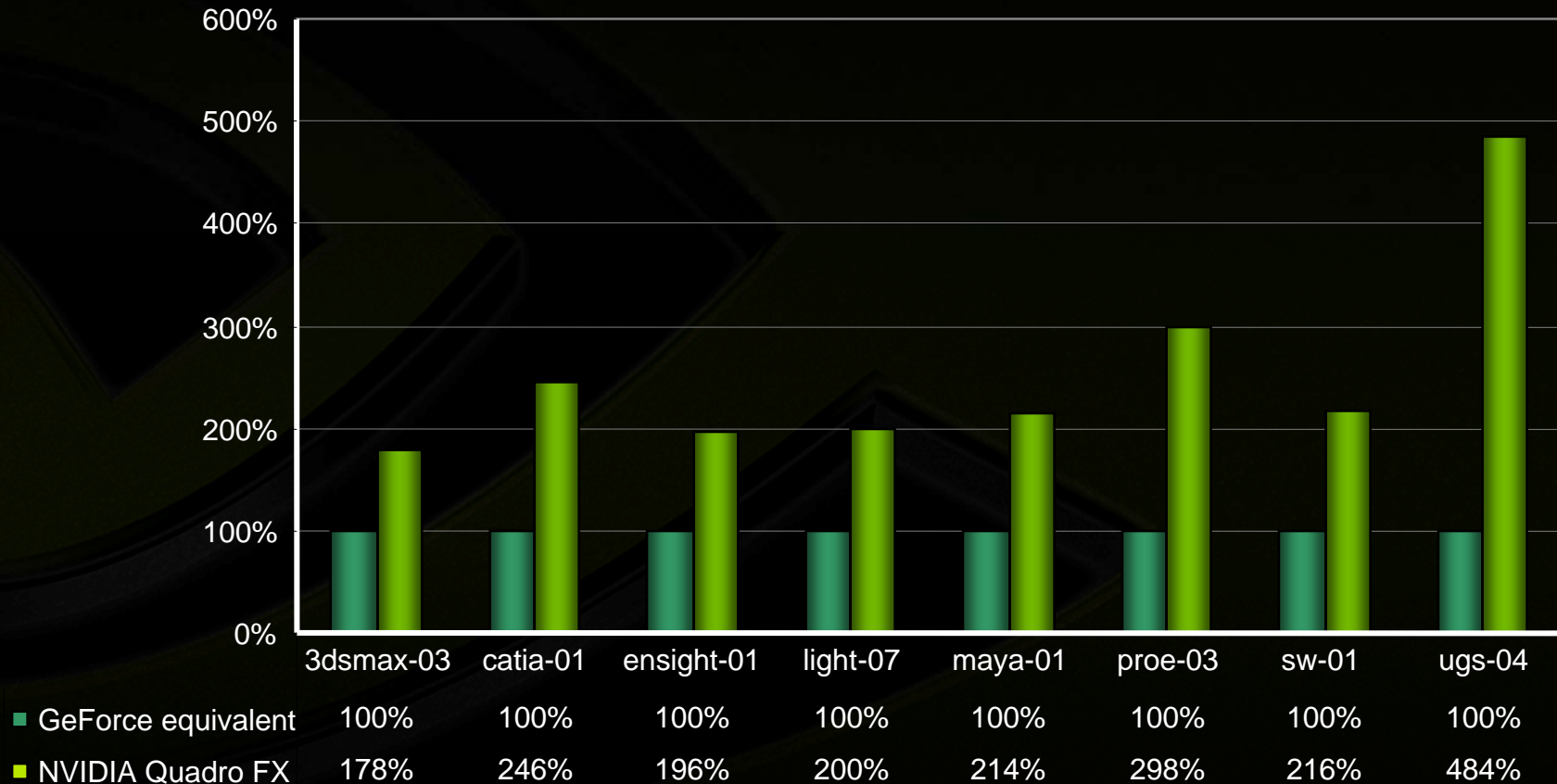
- Graphics hardware and applications automatically configured for maximum application performance and “correctness”
 - Manual user interaction no longer required
- Available even when multiple applications are running (e.g. Studio Tools + CATIA)
- Driver automatically detects the application and sets the appropriate application profile.
- Available with Windows Vista since July 07; Windows XP since November 07

NVIDIA Quadro FX

Architected for Workstation Performance



Relative Performances of NVIDIA Quadro FX vs. GeForce equivalent
(at same clock/power budget)





AutoCAD System Requirements:

Autodesk Recommends a Professional-Class GPU

AutoCAD

Features & Specifications

Features

1024x768 VGA Adapter

White Papers

Read white papers on a variety of AutoCAD® software topics and features.

- Microsoft® Windows Vista™, Windows® XP Home and Professional (SP2), Windows® 2000 (SP4)
- 512 MB RAM
- 750 MB free disk space for installation
- 1024x768 VGA with True Color

- 512 MB RAM
- 750 MB free disk space for installation
- 1024x768 VGA with True Color

OpenGL or DirectX capable Workstation Graphics Class card (NVIDIA Quadro)

- 1GB RAM, 2GB for Windows Vista 64-bit

The System requirements for Windows Vista or 3D modeling (32 and 64-bit AutoCAD)

- Intel® 3.0 GHz or greater
- 2 GB RAM or greater
- 2 GB free hard disk available not including installation
- 1280 x 1024 32-bit color video display adapter (True Color) 128 MB or greater, OpenGL®, or Direct3D® capable workstation class graphics card.
- For Windows Vista, a Direct3D capable workstation class graphics card with 128 MB or greater is required.

Get information on graphics hardware certified for use with AutoCAD 2008.

- ⊕ Windows Vista ↓
- ⊕ Windows Vista 64-bit ↓

NVIDIA - NVIDIA Quadro FX 350M

6.14.0010.8469

- ⊕ Windows XP
- ⊕ Windows 2000

NVIDIA - NVIDIA Quadro FX 360M

6.14.0011.119

- ⊕ Windows XP
- ⊕ Windows 2000

NVIDIA - NVIDIA Quadro FX 370

6.14.0011.6262

- ⊕ Windows XP ↓
- ⊕ Windows 2000 ↓
- ⊕ Windows XP 64-bit ↓

7.15.0011.6262

- ⊕ Windows Vista ↓
- ⊕ Windows Vista 64-bit ↓

NVIDIA - NVIDIA Quadro FX 450

6.14.0010.9136

- ⊕ Windows XP ↓
- ⊕ Windows 2000 ↓
- ⊕ Windows XP 64-bit ↓

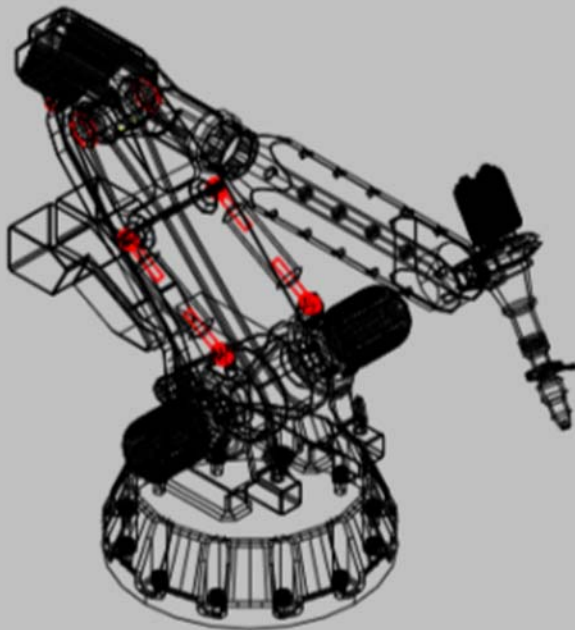
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- ⊕ Windows XP ↓
- ⊕ Windows 2000 ↓
- ⊕ Windows XP 64-bit ↓

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Unprecedented Performance & Quality

Get the Most Out of All AutoCAD Visual Styles



3D Conceptual

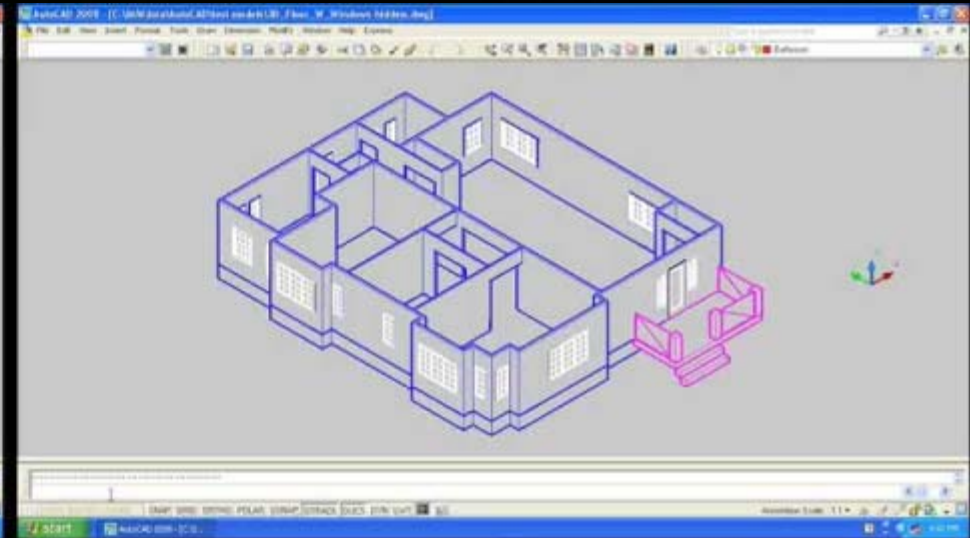
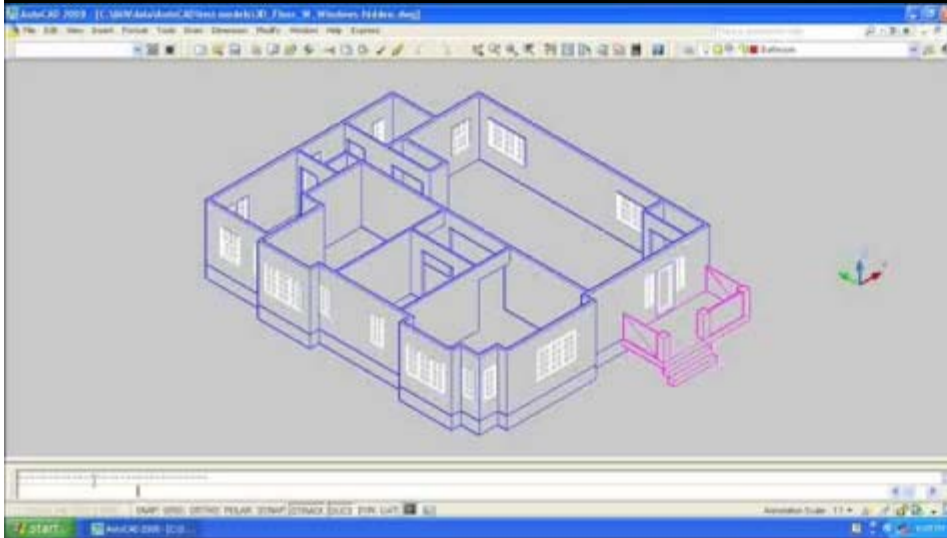


3D Realistic



AutoCAD 3D Hidden Visual Style

Quadro Delivers Up to 3X Performance Increase



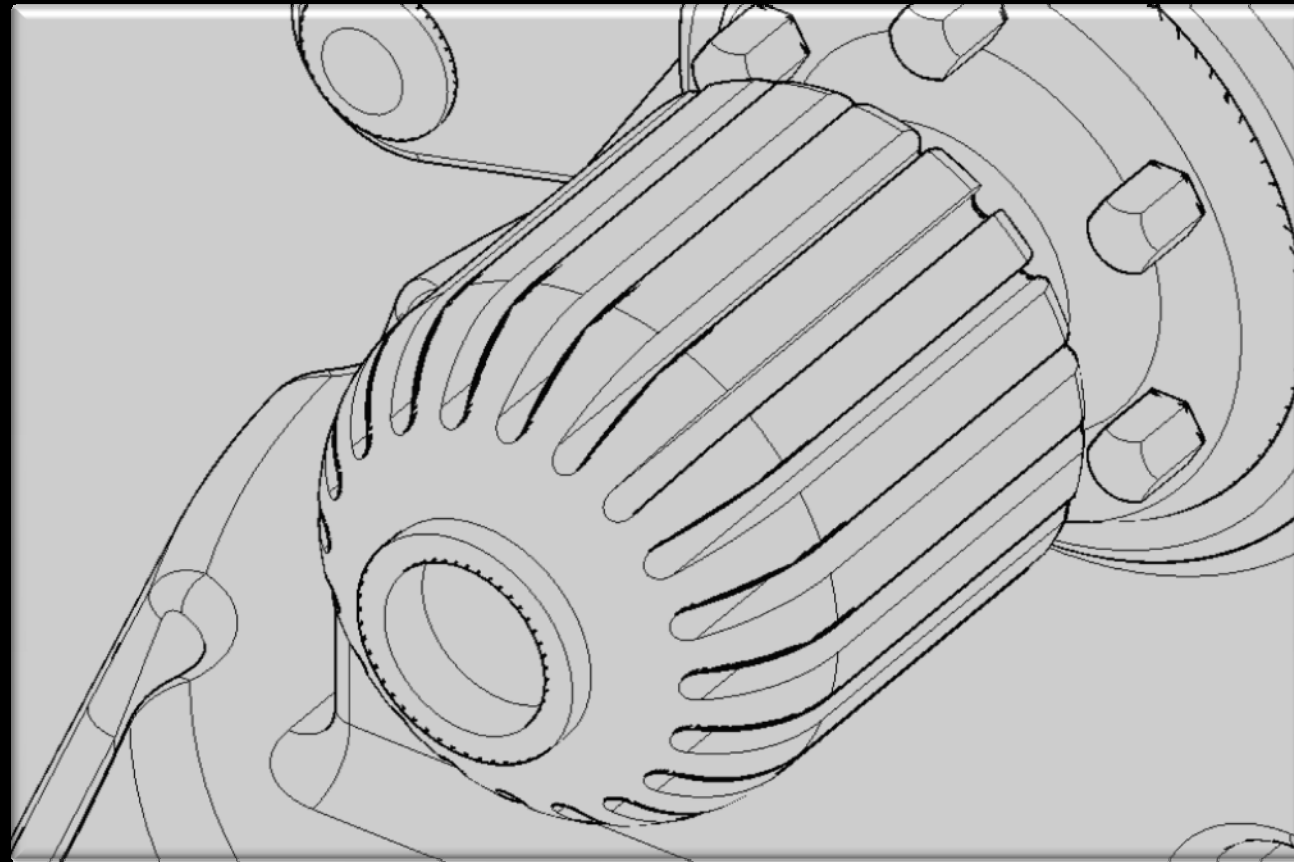
Consumer Graphics
GeForce 8600 GTS

Professional Graphics
Quadro FX 370



Superior Image Quality

*Dramatically Higher Image Quality with AutoCAD
Smooth Lines*

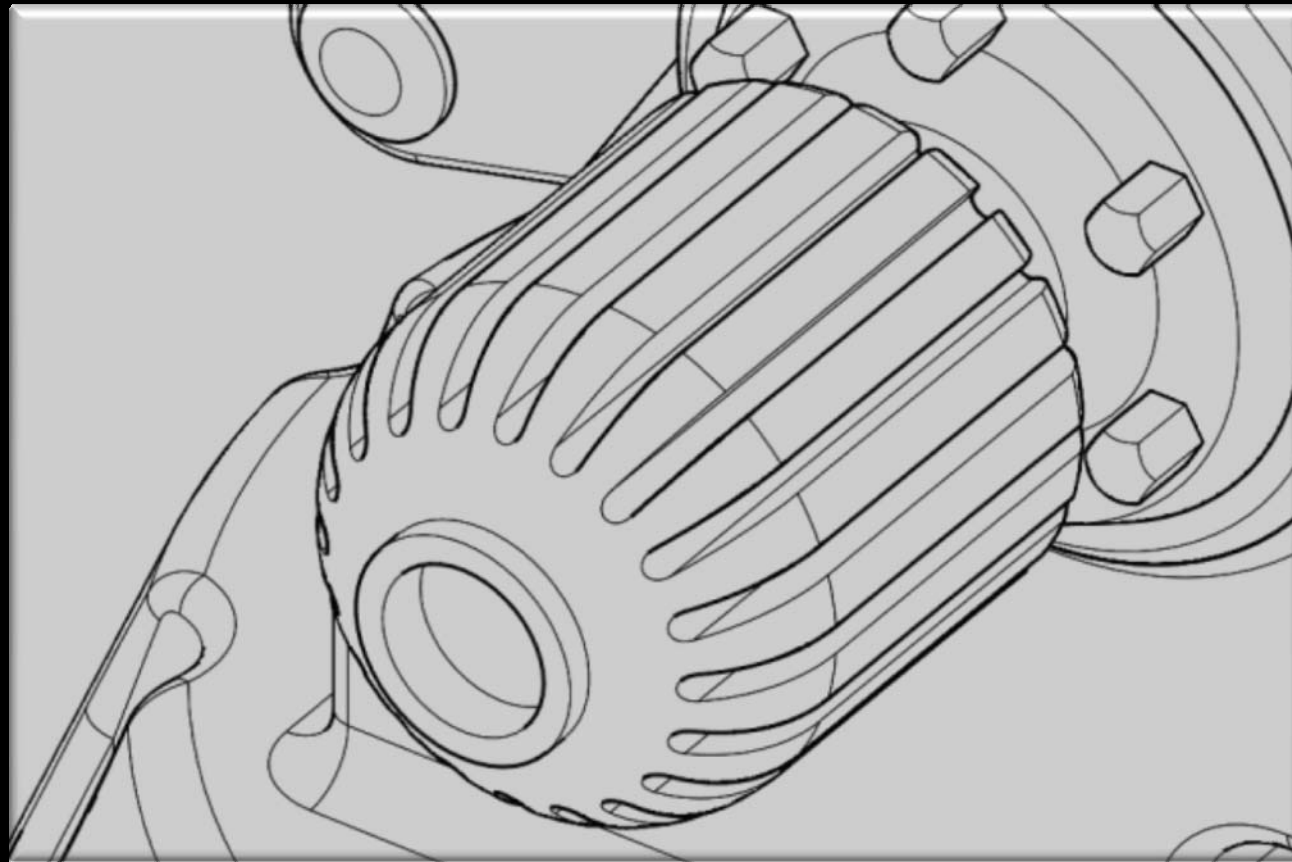


Consumer Graphics with out smooth lines



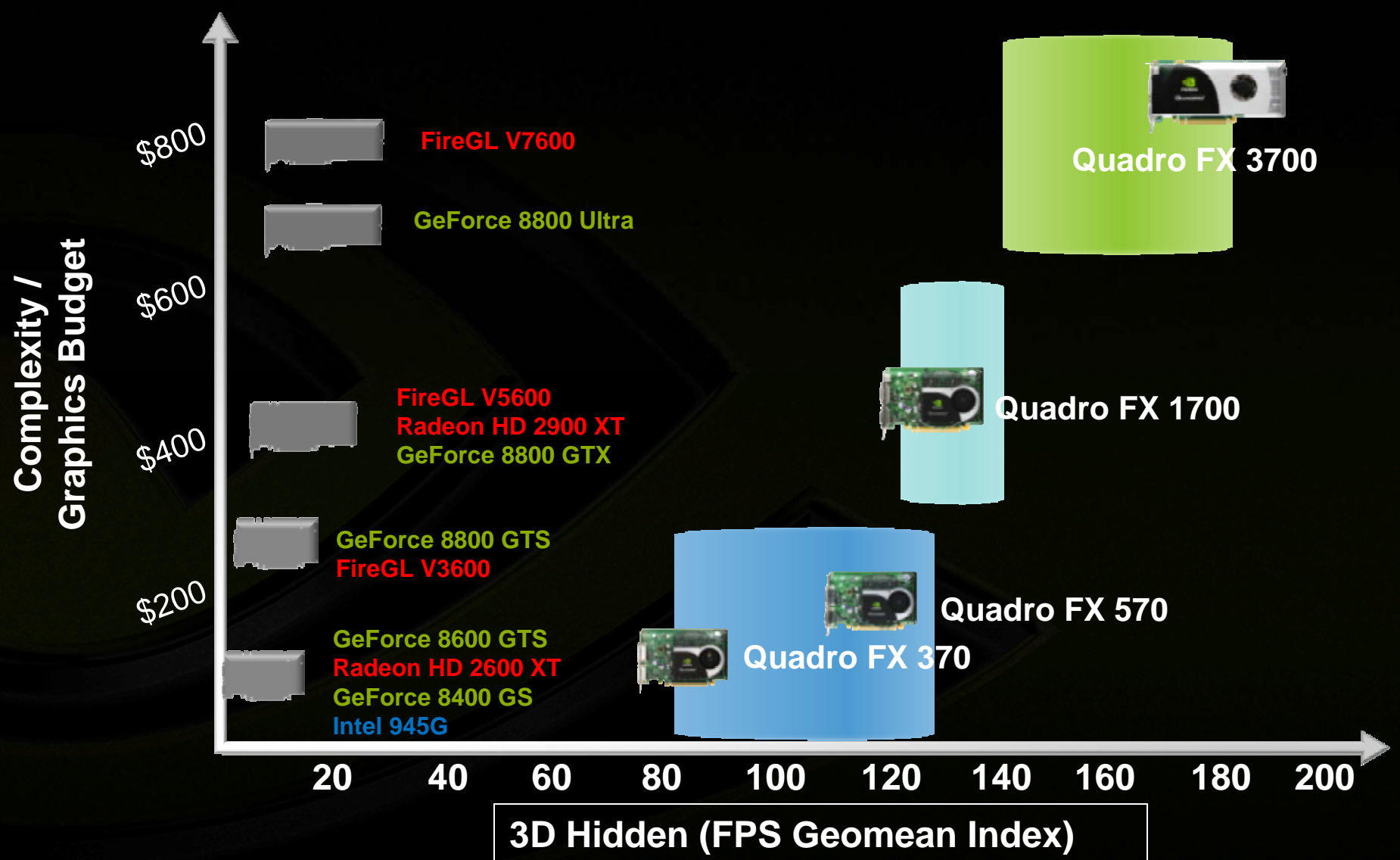
Superior Image Quality

*Dramatically Higher Image Quality with AutoCAD
Smooth Lines*



Professional Graphics with smooth lines

Performance for Every User





NVIDIA Quadro®

Range of Professional Graphics Solutions



Mobile/Notebook



Desktop



Power Desk Side



Remote Desktop Blades

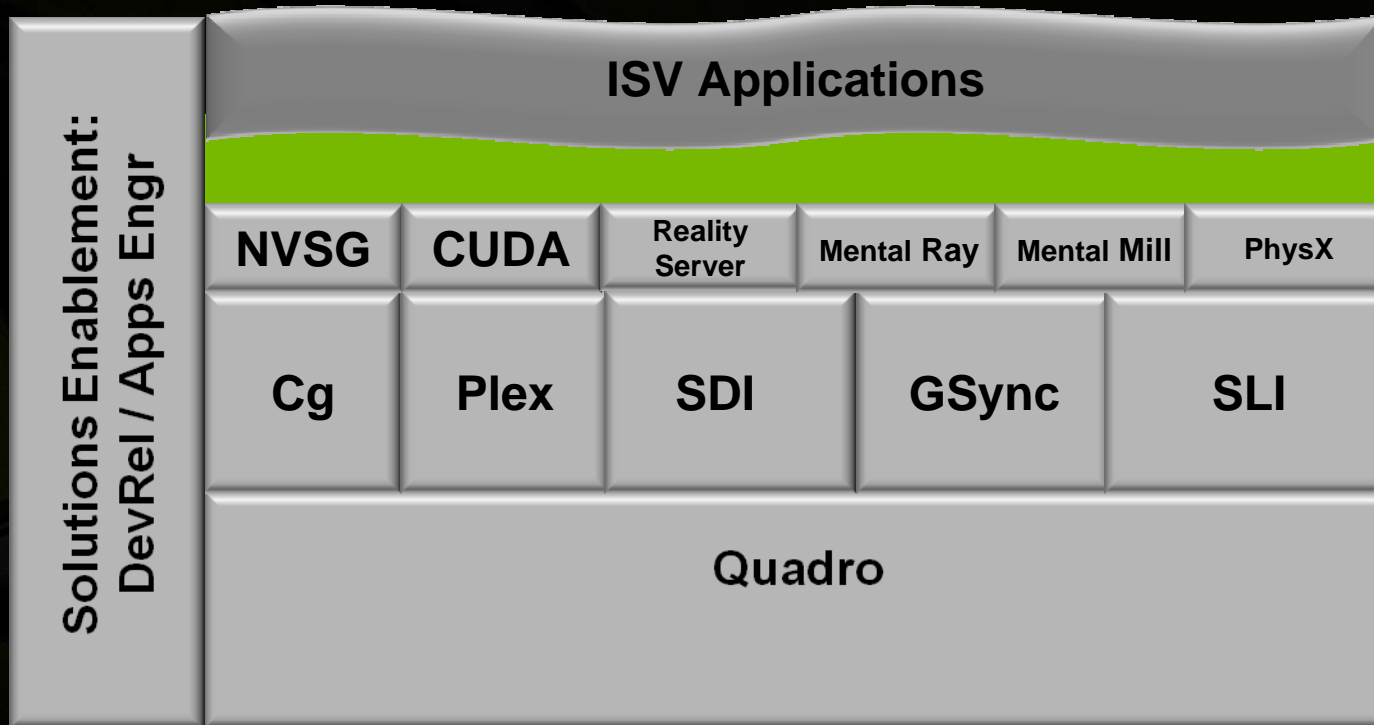
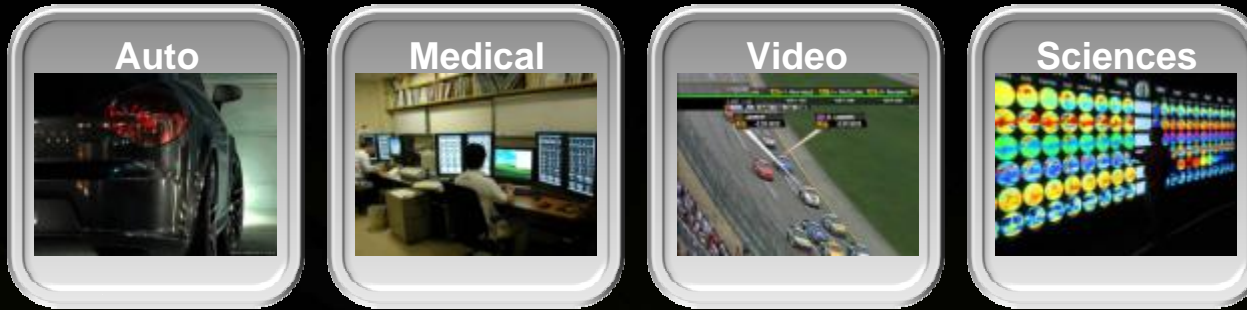


Remote Graphics Servers

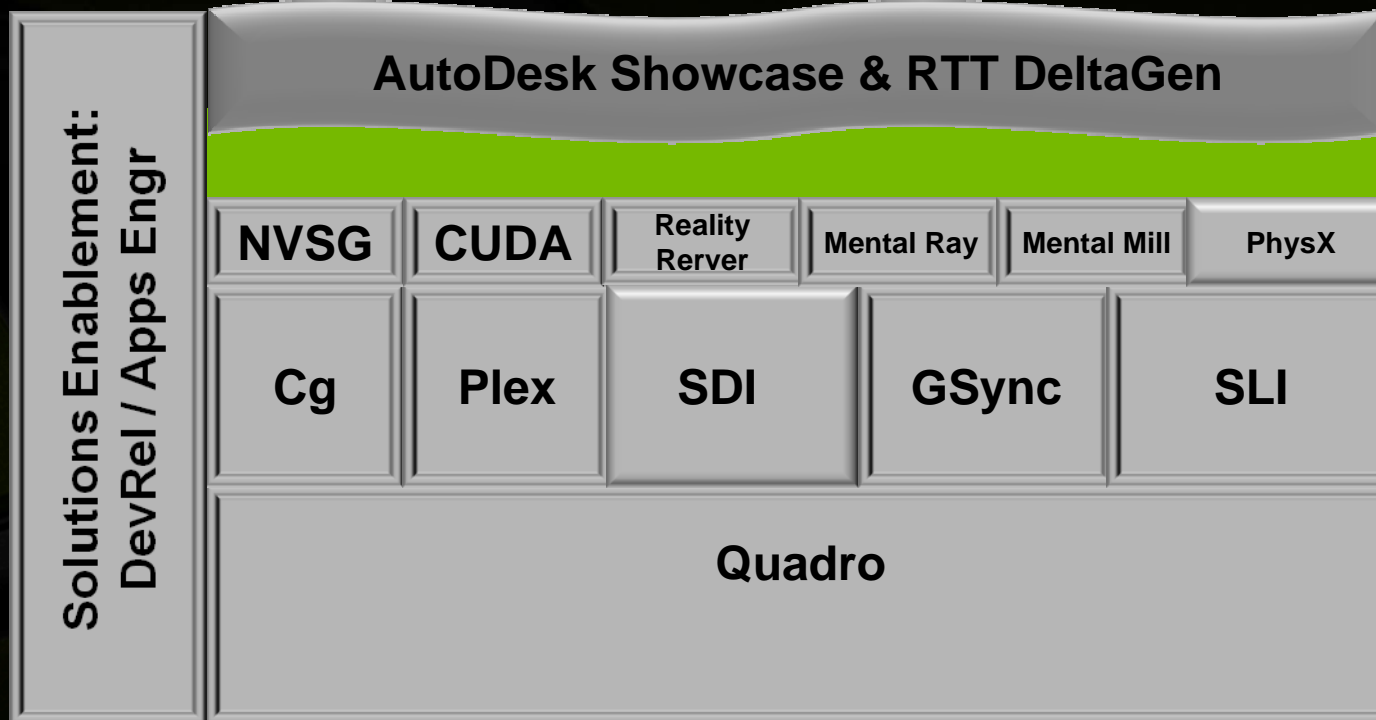
NVIDIA Confidential

Images courtesy of Softimage Co. and Avid Technology Inc., model provided by Acony

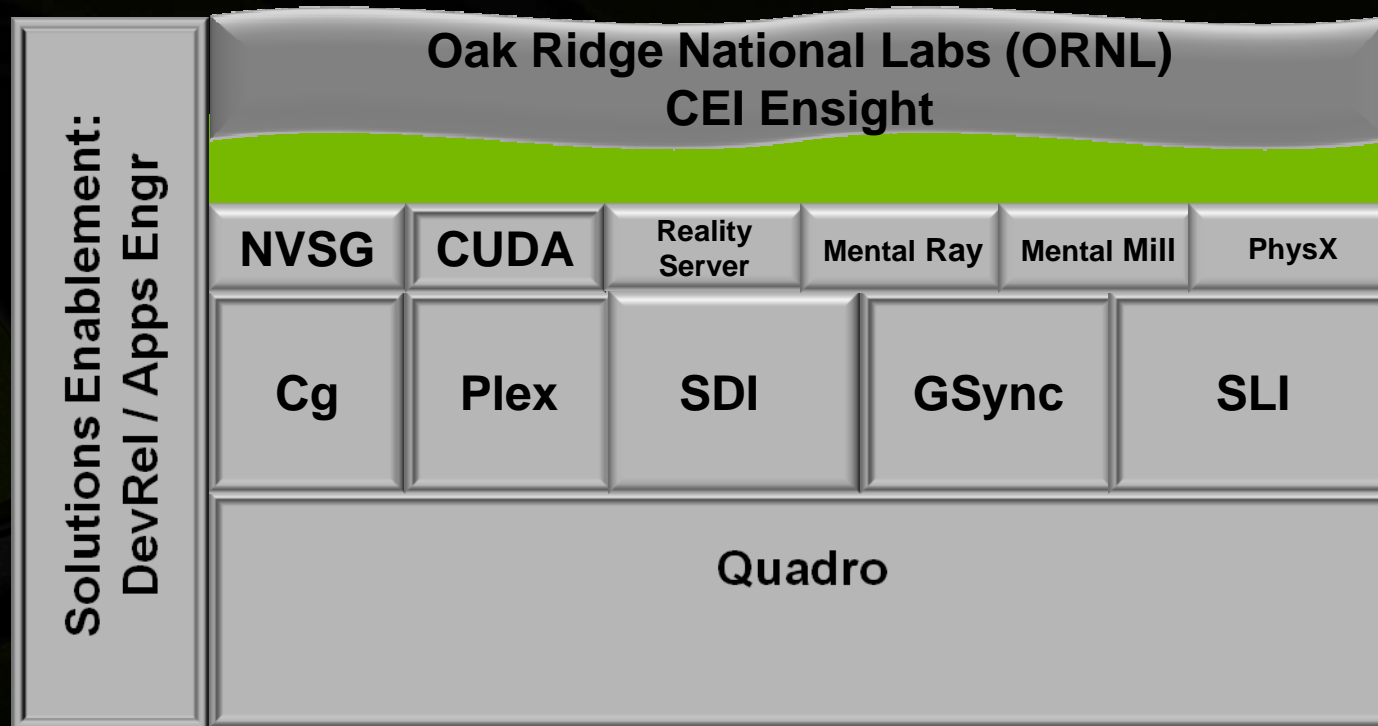
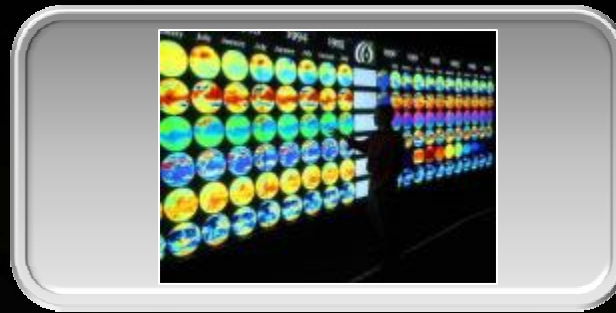
2.0 Quadro Platform



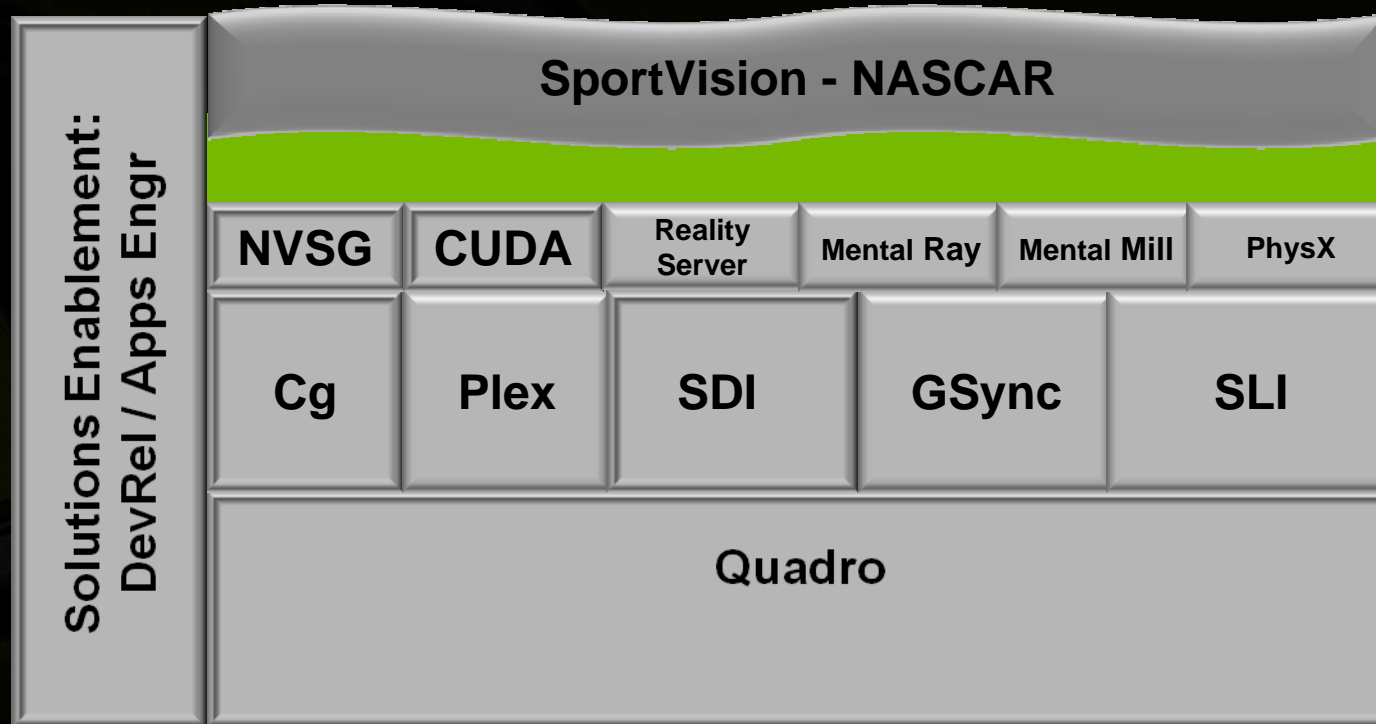
Platform 1: Automotive Design



Platform 2: Sciences



Platform 3: Broadcast



DraftTrack: Navier-Stokes meets NASCAR



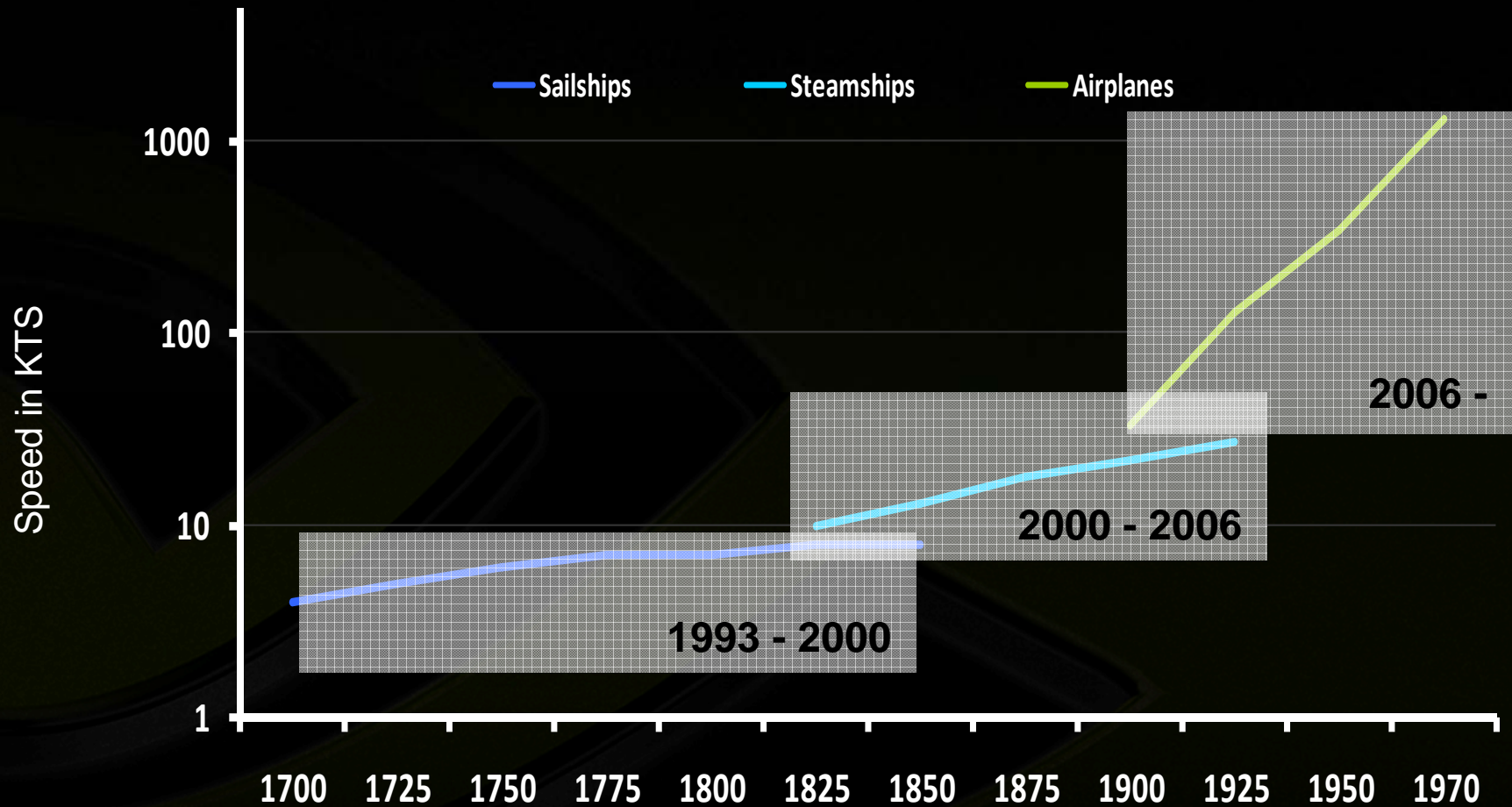
- **Calculation of real-time air flows at 200 MPH**
- **Previously impossible -- hours to run on high-performance cluster**
- **Developed by 2 Univ of Washington grad students, presented SIGGRAPH 06**



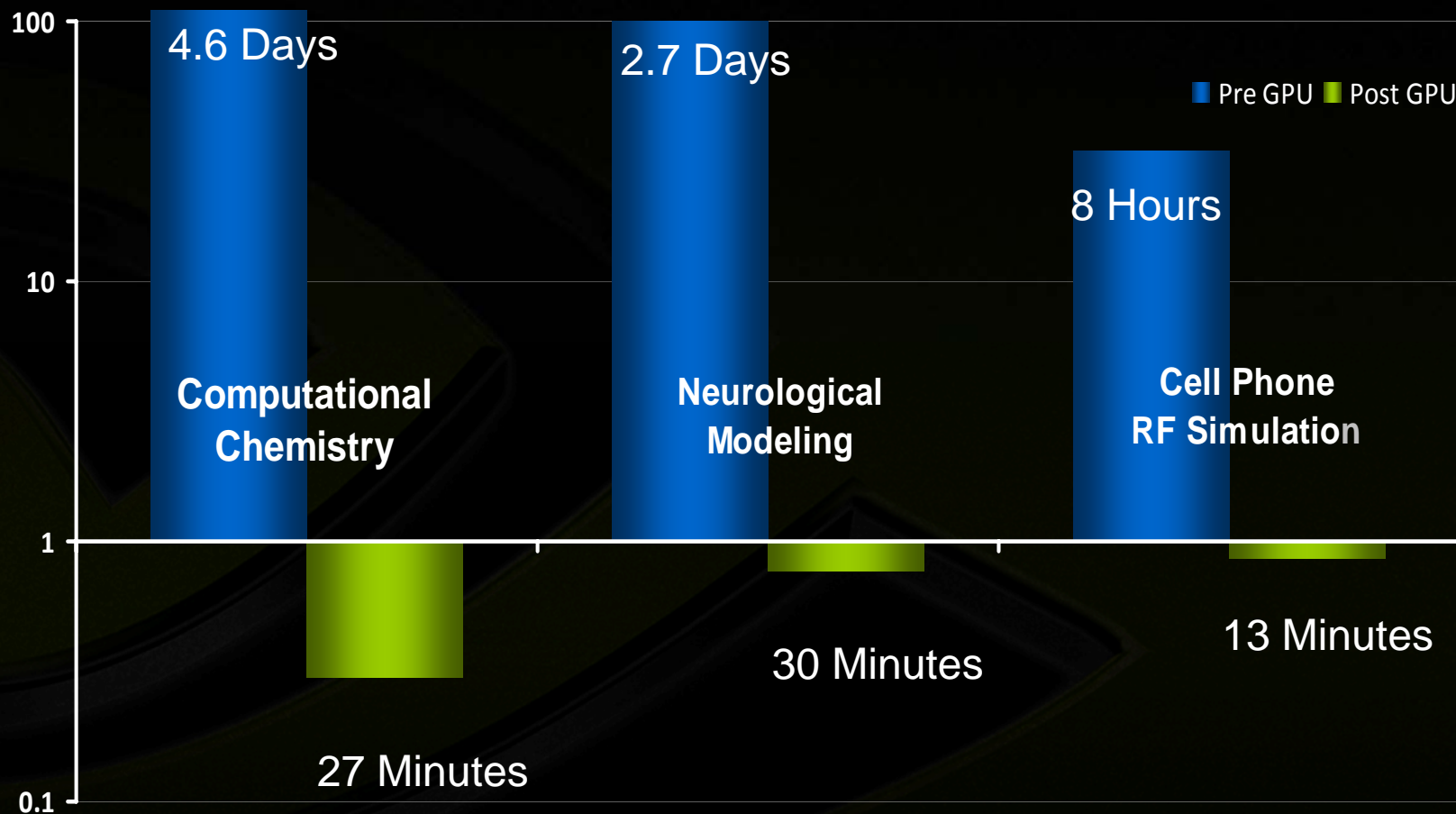
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GPU Computing vs GPGPU

Transportation Discontinuity



Time to Discovery



Streaming GPGPU Programming



OpenGL Program to Add A and B



Vertex Program



Rasterization



Fragment Program

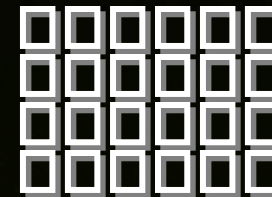


CPU Reads Texture Memory for Results

Start by creating a quad



"Programs" created with raster operation



Read textures as input



to OpenGL shader program

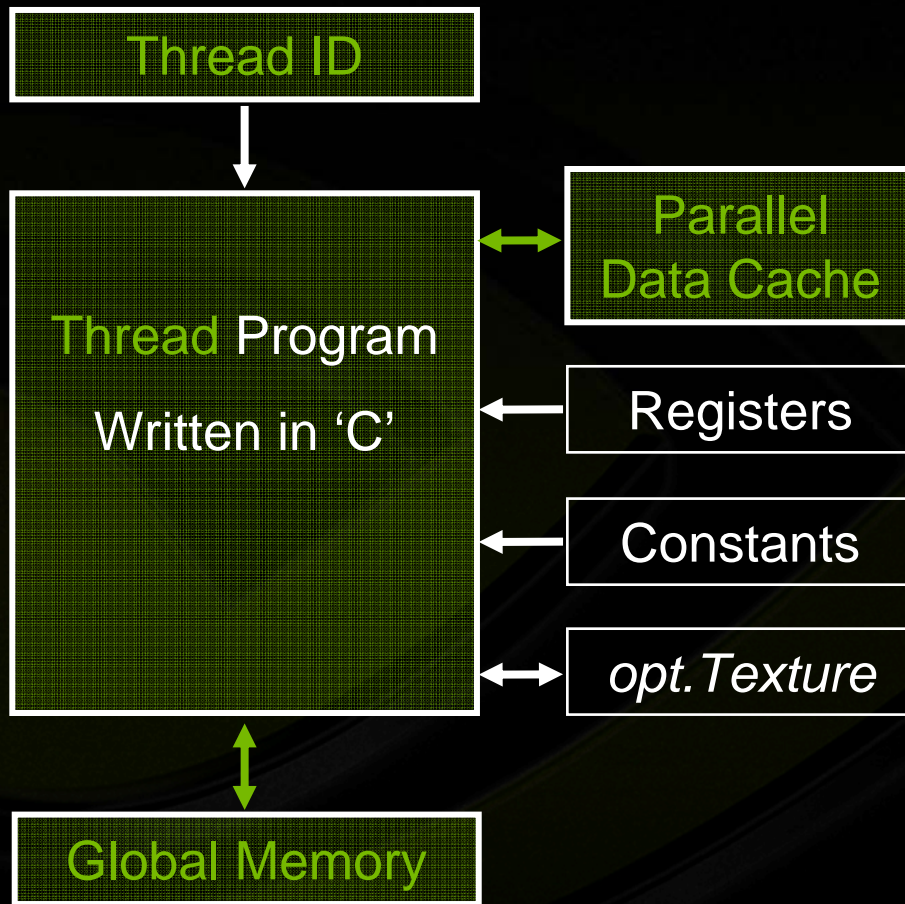


Write answer to texture memory as a "color"



All this just to do A + B

New GPU Computing Model



- Dedicated computing mode
- Thread programs use 'C'
- On-chip shared memory
- General load/store



Areas of CUDA use

- Oil and Gas (seismic)
- Financial (risk modeling)
- Medical (3D X-Ray Imaging)
- Automotive & Aerospace (Crash + CFD Simulation)
- Manufacturing (CAD + Design)
- Video (Encoding, Augmented Technology)

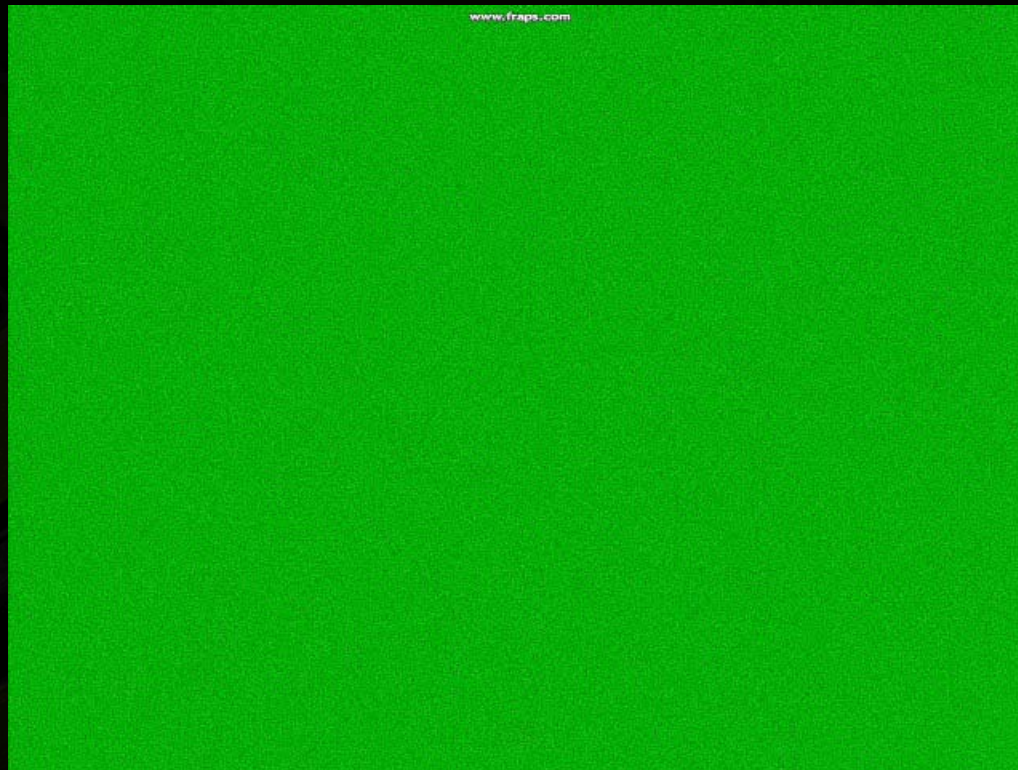
Design



NVIDIA Confidential

Real Time Ray Tracing on a Single WS

Fluid Simulation



CAD Simulation



OptiTex™
Apparel | Fashion | Sewn
2D/3D CAD/CAM Professionals

Augmented Technology



RTT
challenging reality

RealView²



NVIDIA®

HPC Hardware

NVIDIA Tesla®

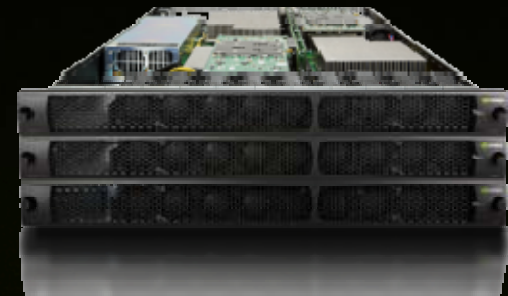
Introduces complete Range of Professional Graphics Solutions



Desktop



Power Desk Side



Remote Graphics Servers

NVIDIA Confidential

Images courtesy of Softimage Co. and Avid Technology Inc., model provided by Acony Games.

Quadro Plex Model S4 Graphics Server



Gen 2 PCI Express
Switch Connections
(1 or 2 Hosts)

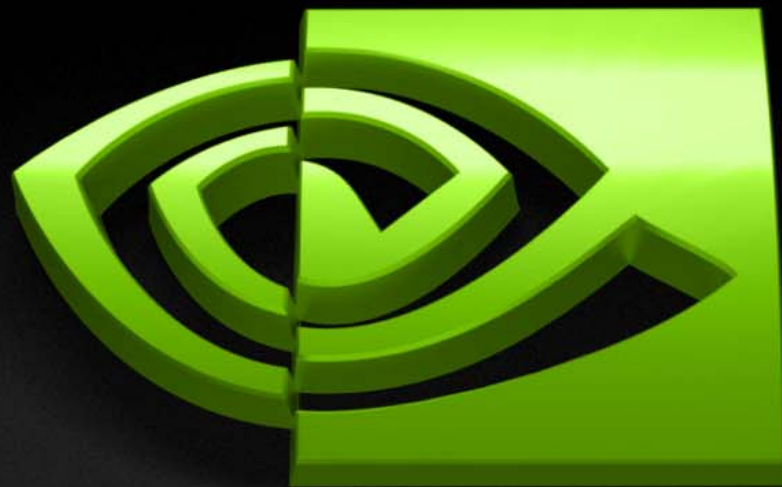
Quadro FX 5600 (4)

110-220VAC

Power Supply

40x56mm Fans

17.5" W x 29.5" D x 1U Chassis
with rail mounting



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Thank You!